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FORTNITE

OFFICIAL RULEBOOK

WEBSITE: www.SuperGirlGamerPro.Com

TWITTER + FACEBOOK: [@SGGamerPro](https://twitter.com/SGGamerPro)

TWITCH: [/SuperGirlGP](https://www.twitch.tv/SuperGirlGP)

Qualifying Series: *Every Sun, January 15 - 29, 2023*

Championships: *Sunday, February 5, 2023*

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1. GENERAL

1.1 General Rules

- Every player must be registered through the event's [Google Form](#) in order to compete.
- Every player must join the [SUPER GIRL GAMER PRO Discord server](#) and frequently lookout for the announcements before, during, and after the tournament.
- Every player must read, understand, and agree to the rules for participation in the tournament. Players agree and consent to these rules, as well as ASA Entertainment's authority to enforce them, as a condition of their participation. Each player is therefore expected and required to abide by the Rules, and any failure to follow them will result in punitive measures.
- Every player must play with their main game account during the entire tournament series.
- Every team must hold an appropriate team name. Any team attempting to sign up for the tournament with a name deemed inappropriate will be asked to create a new team name in order to participate. Tournament Organizers have full authority to change and/or select appropriate abbreviations or acronyms for Broadcast graphics.
- This tournament is cross-platform.
- Rules are subject to change at any given time if deemed necessary.
- The decisions of Tournament Administrators and Organizers are final.

1.2 Registration and Player Eligibility

- Registration is held through our [Google Form](#)
 - Both players from your team are required to complete this form.
 - Each week is a new and separate tournament.
 - A new Registration link for each Week will be posted in Discord.
- There are no registration fees.
- Each player's account must be at a minimum level of 10 in order to compete.
- All team members must be female, female-identifying, or non-binary
- Players must be at least 13 years old.
- Tournament Organizers may mic-check individuals prior to each Tournament and have the authority to randomly join/request a mic-check at any given time.
 - **Team voice comms during the tournament will be required to be held through the Super Girl Discord Server.**

- Open to all Regions.
- A “Team” consists of two individual players. No substitutions.
- Your “Team” must stay consistent throughout the entirety of the Season.
 - If a substitute player becomes needed, please reach out to an Admin as this may be approved at the discretion of the Tournament Organizers in an **emergency situation**.
- Rules are subject to change at any given time if deemed necessary.
- Your account must be in good standing at the start of the tournament and remain in good standing throughout the tournament series.
- Make sure to be updated on the latest patch before your matches. The tournament will use the latest available version.
- At least one player from each team **MUST** be able to stream their match game play over Twitch or Facebook.
 - It is preferred (but not required) that streams have a delay.
- Employees of ASA Entertainment and Space Time Strategies are not permitted to compete in this tournament series.
- Signing up for the tournament also acts as a media waiver for the Super Girl Gamer Series. You hereby grant to ASA, its successors and assigns (the "Distributors") the non-exclusive right to utilize your appearance, name, voice, image and likeness in connection with the Event, the Event’s live streams, or programming produced by ASA about the Event in any and all manner and media throughout the world in perpetuity (“Grant of Rights”). You hereby waive any right that you may have to inspect or approve any finished product or any advertising copy that may be used in connection therewith or the use to which it is applied. You hereby warrant that you have the full legal right, power and authority to make this Grant of Rights, and that this Grant of Rights shall not infringe upon the rights of any third party. You hereby assign all right, title and interest you may have in any and all media in which any or all of your appearance, name, voice, image or likeness has been captured in connection with the above Distributors, along with full rights of assignability. The foregoing does not grant the Distributors or third parties the right to use your recognizable likeness and/or name on merchandise or in connection with the direct endorsement of any products or services of Event sponsors or any other entity other than as explicitly set forth above.

2. TOURNAMENT SERIES FORMAT

2.1 Qualifying Process

- This tournament series will consist of three (3) weeks of open Qualifier tournaments plus a season-ending Championships Event for the finalists.
- Each week will be a new tournament. **Timed Kill Race** format.
 - Teams will have three (3) hours to queue up and compete in as many games as possible in public lobbies in their respective regions.
 - Mode: Arena Mode
 - Your best three (3) games will count towards your final score for that week.
 - Teams will queue into **Duos** in public **Arena Mode** matches.
 - You can queue for your first game at **5:00p EST** & your last game at **7:59p EST**.
 - Points will be awarded for each kill and for your placement in each Battle Royale match.
 - At the end of the three (3) hours, the best scoring three (3) games for each Team will be combined to determine the team score for that week.
- Teams will be ranked based on their total points earned at the end of the week's tournament.
 - Super Girl Points will be awarded to each team based on that weeks' final standings.
 - Super Girl Points are cumulative and will be added from week to week.
- The top eight (8) teams with the most Super Girl ranking points at the end of the three-week Qualifiers in the Super Girl Standings will be considered the Finalists and advance to the Championships.
- Teams have the ability to compete in as many or as few qualifier weeks as they would like. There is no requirement to compete in all three (3) weeks, but this will affect your overall ranking at the end of the Qualifiers.
- All matches will be played online.

2.2 Championships

- At the conclusion of the three (3) week qualifying series, the top eight (8) teams with the most Super Girl ranking points will advance to the Championships.
- In the event of a tie in points to determine the final eight (8) teams, the team with the highest score in a single game will be the winner. In the event that is still a tie, the winner will be the 2nd highest game, and so on until the tie is broken.
- The Championships will be held on **Sunday, Feb. 5, 2023**.

- Player identification re-verification will be conducted at the discretion of Tournament Organizers immediately following the conclusion of the Qualifying Series.
- If a player or team has been found to falsify who they are, they will forfeit their position as a Finalist, losing their spot in the Championships. Their open spot would then go to the team with the next highest point total.
- All matches will be played online.

2.2.1 Prizing

- A cash prize pool will be awarded to the eight (8) teams that advance to the Championships.
- Total Prize Pool: **\$5,000 USD**
 - First Place: \$2,000
 - Second Place: \$1,000
 - Third Place: \$700
 - Fourth Place: \$400
 - Fifth Place: \$250
 - Sixth Place: \$250
 - Seventh Place: \$200
 - Eighth Place: \$200
- Select sponsor products may be awarded to each of these individuals as determined by Event sponsors.
- Payment Paperwork will be sent out at the conclusion of the Qualifying Series to gather required personal and banking information for payment.
 - Team's total prize amount will be paid out in an equal 50/50 split between both team members automatically.
 - Tournament Organizers will pay each individual player directly with a specified amount via Direct Deposit.
 - Payment Paperwork must be received in a timely manner and completed correctly prior to processing payment. Required paperwork will be provided by the Tournament Organizers.
 - Payments will be processed for deposit no later than thirty (30) days after the Championships event.
 - For all international players, 30% will be deducted from prize money for U.S. Taxes. IRS Form 1042 will be mailed to you after year-end.
 - It is the sole responsibility of the player to respond to emails or any form of communication outreach by Tournament Organizers regarding tournament prizing and payment within three (3) business days or

Tournament Organizers will not be held liable for any late prizing payments or shipments.

- Specific questions regarding payment can be directed to Amanda Ball at ASA Entertainment (amanda@asaent.com or Discord: **amanda. I SGGP#1324**)

2.3 Points System

- Each week, teams will earn points for each elimination and placement for as many games as they can queue up for in the three (3) hour window.
 - Your top three (3) games will be scored and used to determine your Ranking for the Week.
- Super Girl ranking point values will be awarded to teams based on how they ranked in that week's tournament.
- Super Girl rankings points are cumulative and will be added from week to week.
- If a team has been disqualified due to a reason deemed appropriate by Tournament Organizers, that team will receive zero points for the week.

FOR EACH FORTNITE MATCH

- **+1** point per elim
 - **+10** for Victory Royale
 - **+8** for 2nd - 3rd
 - **+6** for 4th - 6th
 - **+4** for 7th - 10th
 - **+2** for 11th - 15th
 - **+1** for 16th - 20th
-
- At the end of the 3 hour window, the best three (3) games will be added together for your final score to determine your Ranking in that week.
 - Based on Rankings for that week, each team will be awarded Super Girl ranking points that will be added together from week to week.
 - Your Fortnite points (eliminations and placements) will reset to zero each week.
 - If there is a tie in points, the team with the highest score in a single game will be the winner. In the event that is still a tie, the winner will be the 2nd highest game, and so on until the tie is broken.

Super Girl Ranking Points

PLACEMENT	POINT VALUES
1st	100 points
2nd	75 points
3rd	55 points
4th	40 points
5th	30 points
6th	20 points
7th	15 points
8th	10 points
9th	8 points
10th	6 points
11th and lower	4 points

2.4 Schedule and Match Set-up

- Open Qualifier - WEEK 1 - Sunday, Jan. 15 (5:00p EST - approx. 8:30p EST)
- Open Qualifier - WEEK 2 - Sunday, Jan. 22 (5:00p EST - approx. 8:30p EST)
- Open Qualifier - WEEK 3 - Sunday, Jan. 29 (5:00p EST - approx. 8:30p EST)
- Championships - Sunday, Feb. 5 (5:00p EST - approx. 8:30p EST)
- The schedule for the entire series will be posted on the [Tournament Website](#).
- All weeks will be streamed live on [Twitch](#) and [Facebook Gaming](#)
 - Match times will be communicated to players through [Discord](#).
 - Each player is responsible to be aware of and ready for their scheduled match time.
 - Changes to the schedule are at the discretion of the Tournament Administrators and will be announced to players in Discord.
 - When in a match, if one teammate dies early and you would rather leave/die on purpose to restart another match, you will be allowed to do so.

- We will do our best to get most (if not everyone) a chance to get on the Official Broadcast at some point during the Season, though due to the amount of players competing it is not guaranteed.
- Teams will queue into **Duos** in public **Arena Mode** matches.

Check-In:

- Check-in will open 1 hour before the start of the tournament (4:00p EST)
- Please be checked-in no later than **4:45p EST**
- Tournament Administrator will announce when check-in opens in Discord with instructions to check-in.

2.5 Reporting Results

- Each team is responsible for reporting their placement and elimination count
- This needs to be done via screenshots or photo and submitted via Discord with the **#score-submissions** channel under the **FORTNITE** category.
- If no scores are submitted for a game, the result will be zero points for that game.

3. COMPETITIVE INTEGRITY

3.1 Cheating Prevention & Player Code of Conduct

- Any form of cheating will not be tolerated for the entirety of the Tournament Series.
- This includes, but not limited to, all kinds of aimbots, wallhacks, scripters, or any software that gives a player an unfair advantage.
- Epic-banned players are prohibited from competing in the tournament.
 - If a player gets Epic-banned during the tournament it will result in disqualification for the team.
 - If a team is found to be using an Epic-banned player, the team will be disqualified.
 - Official Broadcast of the Tournament will have a two (2) minute delay in place.
 - No delay is required for players' stream (but is recommended)
 - If both team members are streaming they should both have the same delay in place.
- Tournament Broadcasters and Administrators are allowed to spectate and/or join voice comms for any game at any given time.

- All players are expected to exhibit good sportsmanship and maintain respect for one another, players, the community, and the staff. This sportsmanship must be upheld during the entirety of the Tournament Series and across all platforms; in-game, on Social Media, in Discord, and in Twitch chat. Any behavior that is considered to be inappropriate and in violation of the Player Code of Conduct includes, but is not limited to, the following:
 - Non-fair-play behavior, physical or verbal abuse towards players, staff, or any participant.
 - Acting in an unsportsmanlike or disruptive manner, or with the intent to disrupt or undermine the legitimate operation of the Tournament, or to abuse, threaten or harass any other person.
 - Engaging in collusion, which is an agreement between two or more teams or players on different teams to predetermine the outcome of a game.
 - Hacking, exploiting, the use of any kind of cheating device and/or cheat programs, or any similar cheating method.
 - Intentionally using any in-game bugs or so-called “hacks” to seek an advantage.
 - Cheating, manipulating game files, using unapproved game modifications, or any other method by which one may gain an unfair advantage over another player.
 - Engaging in violence or any activity which is deemed in the judgment of the Tournament Administrators to be immoral, unethical, disgraceful, or contrary to common standards of decency.

3.2 Disciplinary Action for Misconduct

- Any player who violates these rules may be warned, disqualified from the tournament, or banned from the Tournament Series entirely. This decision will be at the sole discretion of the Tournament Administrator depending on the severity of the action and the number of times that player has been reported. You can talk to your Tournament Administrator to report improper or suspicious behavior.

3.3 Disconnections

- Players are responsible for their own connection. If a player disconnects mid-match, they will not have their kills counted towards their team score.