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## OFFICIAL RULEBOOK

WEBSITE: [www.SuperGirlGamerPro.Com](http://www.SuperGirlGamerPro.Com)

TWITTER + FACEBOOK: [@SGGamerPro](https://twitter.com/SGGamerPro)

TWITCH: [/SuperGirlGP](https://www.twitch.tv/SuperGirlGP)

**Qualifying Series:** *Every Sat, January 14 - 28, 2023*

**Championships:** *Saturday, February 4, 2023*

LAST UPDATED: Jan. 23, 2023

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# 1. GENERAL

## 1.1 General Rules

- Every player must be registered through the event's [Google Form](#) in order to compete.
- Every player must join the [SUPER GIRL GAMER PRO Discord server](#) and frequently lookout for the announcements before, during, and after the tournament.
- Every player must read, understand, and agree to the rules for participation in the tournament. Players agree and consent to these rules, as well as ASA Entertainment's authority to enforce them, as a condition of their participation. Each player is therefore expected and required to abide by the Rules, and any failure to follow them will result in punitive measures.
- Every player must play with their main game account during the entire tournament series.
- Every team must hold an appropriate team name. Any team attempting to sign up for the tournament with a name deemed inappropriate will be asked to create a new team name in order to participate. Tournament Organizers have full authority to change and/or select appropriate abbreviations or acronyms for Broadcast graphics.
- The platform for this tournament is PC.
- Rules are subject to change at any given time if deemed necessary.
- The decisions of Tournament Administrators and Organizers are final.

## 1.2 Registration and Player Eligibility

- Registration is held through [start.gg](#)
- Each week is a new and separate tournament.
  - A new Registration link for each Week will be posted in Discord.
- There are no registration fees.
- There is no rank or skill level required in order to be eligible to compete.
- Open to female, female-identifying, non-binary players.
  - A [Google Form](#) link will be posted on the start.gg Registration page which will need to be completed by each player prior to the start of the tournament to help verify identity.
- Tournament Organizers may mic-check individuals prior to each Tournament and have the authority to randomly join/request a mic-check at any given time.
- This tournament will be for the NA region only.
- Rules are subject to change at any given time if deemed necessary.
- Your account must be in good standing at the start of the tournament and remain in good standing throughout the tournament series.

- Make sure to be updated on the latest patch before your matches. The tournament will use the latest available version.
- Employees of ASA Entertainment and Space Time Strategies are not permitted to compete in this tournament series.
- Signing up for the tournament also acts as a media waiver for the Super Girl Gamer Series. You hereby grant to ASA, its successors and assigns (the "Distributors") the non-exclusive right to utilize your appearance, name, voice, image and likeness in connection with the Event, the Event's live streams, or programming produced by ASA about the Event in any and all manner and media throughout the world in perpetuity ("Grant of Rights"). You hereby waive any right that you may have to inspect or approve any finished product or any advertising copy that may be used in connection therewith or the use to which it is applied. You hereby warrant that you have the full legal right, power and authority to make this Grant of Rights, and that this Grant of Rights shall not infringe upon the rights of any third party. You hereby assign all right, title and interest you may have in any and all media in which any or all of your appearance, name, voice, image or likeness has been captured in connection with the above Distributors, along with full rights of assignability. The foregoing does not grant the Distributors or third parties the right to use your recognizable likeness and/or name on merchandise or in connection with the direct endorsement of any products or services of Event sponsors or any other entity other than as explicitly set forth above.

## 2. TOURNAMENT SERIES FORMAT

### 2.1 Qualifying Process

- This tournament series will consist of three (3) weeks of open Qualifier tournaments plus a season-ending Championships Event for the finalists.
- Each week will serve as a new tournament bracket of eight (8) players.
- Each player will earn points based on how they placed in that weeks' tournament.
- Points are cumulative and will be added from week to week.
- The top four (4) players with the most points at the end of the three-week Qualifier Series will be considered the Finalists and advance to the Championships.
- Players have the ability to compete in as many or as few qualifier weeks as they would like. There is no requirement to compete in all three (3) weeks, but this will affect your overall ranking at the end of the Qualifiers.
- All matches will be played online.
- Format and Game Settings:
  - The bracket will be double-elimination
  - Upper Bracket: best-of-five (bo5) // Lower Bracket: best-of-three (bo3)

- Game Timer: 60 Seconds
- VS MODE with 3 rounds first round setting
- 2/3 Games per Set
- 3/5 Games for Winners, Losers, and Grand Finals Stage picks will be "RANDOM" select. If the losing side changes characters after the next game, the stage of the next game must be by "RANDOM" select. If the player does not change character, they have the option to pick the stage.
- If the losing side changes characters after the next game, the stage of the next game will be determined by "RANDOM"
- If the character is not changed, the losing player may choose the stage.
- Character Customization is not allowed.
- Character preset costumes are allowed in the competition except for the following
  - Jack-7: Presets 3 and 4 are not allowed.
  - Gigas: Preset 3 is not allowed.
- The same preset may not be used by both players. If both players wish to use the same preset, there will be a tie-breaker to be decided by the tournament organizer or the tournament event organizer (if applicable) to determine who has priority in using the preset costume during the match.
- If character customization or any of the above presets are not available, the match may not be counted. Players must return to the lobby as soon as possible and resume the match, with one player waiting in the front for the remaining rounds.
- If a match results in a tie, another match would be played to break the tie.

## 2.2 Championships

- At the conclusion of the three (3) week qualifying series, the top four (4) players with the most Super Girl ranking points will advance to the Championships and compete for a \$2,500 prize pool.
- In the event of a tie in points to determine the final four (4) players, tiebreakers will be used in the following order: Recent earned points, highest finishes in tournament / opponents win.
- The Championships will be held on **Saturday, Feb. 4, 2023.**
- Player identification re-verification will be conducted at the discretion of Tournament Organizers immediately following the conclusion of the Qualifying Series.
- If a player has been found to falsify who they are, they will forfeit their position as a Finalist, losing their spot in the Championships. Their open spot would then go to the team with the next highest point total.
- All matches will be played online.
- Double-elimination bracket // best-of-five (bo5)

- Championships bracket will be seeded based on players' overall standing after the Qualifying Series.

### 2.2.1 Prizing

- A cash prize pool will be awarded to the four (4) players that advance to the Championships.
- Total Prize Pool: **\$2,500 USD**
  - First Place: \$1,200
  - Second Place: \$650
  - Third Place: \$400
  - Fourth Place: \$250
- Select sponsor products may be awarded to each of these individuals as determined by Event sponsors.
- Payment Paperwork will be sent out at the conclusion of the Qualifying Series to gather required personal and banking information for payment.
  - Tournament Organizers will pay each individual player directly with a specified amount via Direct Deposit.
  - Payment Paperwork must be received in a timely manner and completed correctly prior to processing payment. Required paperwork will be provided by the Tournament Organizers.
  - Payments will be processed for deposit no later than thirty (30) days after the Championships event.
  - For all international players, 30% will be deducted from prize money for U.S. Taxes. IRS Form 1042 will be mailed to you after year-end.
  - It is the sole responsibility of the player to respond to emails or any form of communication outreach by Tournament Organizers regarding tournament prizing and payment within three (3) business days or Tournament Organizers will not be held liable for any late prizing payments or shipments.
  - Specific questions regarding payment can be directed to Amanda Ball at ASA Entertainment ([amanda@asaent.com](mailto:amanda@asaent.com)) or Discord: **amanda. I SGGP#1324**)

## 2.3 Points System

- Certain point values will be awarded to each player based placement in that week's tournament.
- Points are cumulative and will be added from week to week.

- If a player has been disqualified due to a reason deemed appropriate by Tournament Organizers, that player will receive zero points for the week.

PLACEMENT	POINT VALUES
1st	<b>100</b> points
2nd	<b>75</b> points
3rd	<b>50</b> points
4th	<b>35</b> points
5th – 6th	<b>20</b> points
7th – 8th	<b>15</b> points
9th – 10th	<b>10</b> points
11th – 12th	<b>5</b> points

## 2.4 Schedule and Match Set-up

- Open Qualifier - WEEK 1 - Saturday, Jan. 14 (5:00p EST - approx. 8:30p EST)
- Open Qualifier - WEEK 2 - Saturday, Jan. 21 (5:00p EST - approx. 8:30p EST)
- Open Qualifier - WEEK 3 - Saturday, Jan. 28 (5:00p EST - approx. 8:30p EST)
- Championships - Saturday, Feb. 4 (5:00p EST - approx. 8:30p EST)
- The schedule for the entire series will be posted on the [Tournament Website](#).
- All weeks will be streamed live on [Twitch](#) and [Facebook Gaming](#)
  - Match times will be communicated to players through [Discord](#).
  - Each player is responsible to be aware of and ready for their scheduled match time.
  - Changes to the schedule are at the discretion of the Tournament Administrators and will be announced to players in Discord.

**Check-In:**

- Check-in will open 1 hour before the start of the tournament (4:00p EST)
- Please be checked-in no later than **4:45p EST**

- Tournament Administrator will announce when check-in opens in Discord with instructions to check-in. Check-in will be held through start.gg

## **2.5 Reporting Results**

- Each player is responsible for reporting the results of their match.
- Results can be submitted through start.gg
- Players are also encouraged to take screenshots of their game scores in case a dispute arises.
- If no scores are submitted for a game, the result will be zero points for that game.

# **3. COMPETITIVE INTEGRITY**

## **3.1 Cheating Prevention & Player Code of Conduct**

- Any form of cheating will not be tolerated for the entirety of the Tournament Series.
- This includes, but not limited to, all kinds of aimbots, wallhacks, scripters, or any software that gives a player an unfair advantage.
- Bandai Namco-banned players are prohibited from competing in the tournament.
  - If a player gets Bandai Namco-banned during the tournament it will result in disqualification for that player.
- Tournament Broadcasters and Administrators are allowed to spectate and/or join voice comms for any game at any given time.
- All players are expected to exhibit good sportsmanship and maintain respect for one another, players, the community, and the staff. This sportsmanship must be upheld during the entirety of the Tournament Series and across all platforms; in-game, on Social Media, in Discord, and in Twitch chat. Any behavior that is considered to be inappropriate and in violation of the Player Code of Conduct includes, but is not limited to, the following:
  - Non-fair-play behavior, physical or verbal abuse towards players, staff, or any participant.
  - Acting in an unsportsmanlike or disruptive manner, or with the intent to disrupt or undermine the legitimate operation of the Tournament, or to abuse, threaten or harass any other person.



- Engaging in collusion, which is an agreement between two or more teams or players on different teams to predetermine the outcome of a game.
- Hacking, exploiting, the use of any kind of cheating device and/or cheat programs, or any similar cheating method.
- Intentionally using any in-game bugs or so-called “hacks” to seek an advantage.
- Cheating, manipulating game files, using unapproved game modifications, or any other method by which one may gain an unfair advantage over another player.
- Engaging in violence or any activity which is deemed in the judgment of the Tournament Administrators to be immoral, unethical, disgraceful, or contrary to common standards of decency.

## **3.2 Disciplinary Action for Misconduct**

- Any player who violates these rules may be warned, disqualified from the tournament, or banned from the Tournament Series entirely. This decision will be at the sole discretion of the Tournament Administrator depending on the severity of the action and the number of times that player has been reported. You can talk to your Tournament Administrator to report improper or suspicious behavior.

## **3.3 Disconnections**

- In the event of a common “Game Session has ended” disconnect, both players will restart the current game.
- In the event of a player disconnecting, that player will forfeit the entire game, not just a round. It will be the sole responsibility of the Player that got disconnected to connect to their opponent within 5 minutes.
- If a Player intentionally or accidentally causes a pause in a Match, whether by pressing the Options button or by experiencing a controller disconnection, the Player that caused the pause will forfeit the current round of the Match.
- All players are required to be on a hardwired connection.